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Calgary Board of Education

Chris Akkerman School
School Digital Citizenship Plan 2025 – 2026

Digital Citizenship Plan to be completed by October 31 of each current school year. School leaders use collaborative consultation to determine 2-3 long term goals for the school year and build upon them for long-term impact.

Relevant contextual information about your school and School Development Plan:	Relevant evidence and data that informs your Digital Citizenship Plan:
- Chris Akkerman is a K-5 TLC School with 650 students - We have Chromebooks, MacBooks, iPads - Approximately 95% of students identify as EAL	- Technology is abundant in the school and all students engage with technology - Some students do not have access to technology at home

School Digital Citizenship Plan						Progress		
Long Term Goal (e.g. spanning 8-10 months)	**Theme(s)** (these may be from 6 Themes of DC benchmarks)	**Short Term Goals** (in support of the long term goal)	**Outcomes**	**Activities & Resources**	**Measures**	**November, 2025**	**January, 2026**	**June, 2026**
Long term goal #1 Learners will understand the importance of protecting personal information online and apply appropriate strategies.	**Safe** I know how to protect my personal information online	Short term goal #1 Students will understand the importance of keeping their passwords secure and private Short term goal #2 Students will properly log out of the computer after use	Students will keep their passwords private and keep password hints in a secure location	- Chris Akkerman Digital Technology Orientation presentation - Review ARs: - AR6005: Student Code of Conduct Students will learn how to effectively log in and out of programs	-All students will keep their passwords private and know how to log in and out of devices and applications	Division 2 students are logging in and out of their computers successfully. Division 1 students are learning how to log into their Epic account, and practicing signing out of Epic.		

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Long term goal #2 Learners will develop and apply new digital skills to improve their learning.	**Involved** I leverage digital tools to learn, express my creativity and collaborate with others.	Short term goal 1 (Students) Students will use different coding technologies, software applications and websites to depict their understanding of ideas and concepts.	Students will build a wide range of digital skills that will help them in the real-world.	Targeted lessons around different digital skills (infographics, videos, green screen, Osmo, etc…)	Increase in student use of software apps and technologies to demonstrate their learning. Increase in student initiative and willingness to use technology for task and learning needs.	Grade 1's and 2's can access a digital book in order to listen to it. Division 2 students are successfully using technology for task completion.		
		Short term goal 2 (Staff) Staff will consistently explore and model different digital skills for students.	Teachers will gain knowledge of different the digital skills and engaging learners.	PD sessions around coding and technology.	All teachers are signing out the technology and coding resources available at the school.	Teachers have modeled different digital skills within the classroom.		

Next Steps & Focuses for the Coming School Year (2026-2027):
- Notes to refer to when creating your next DC Plan